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Riverside, CA

Andrew Sanchez

To:

Grover Wimberly IV

Producer, Director

November 20, 2018

Dear Mr. Wimberly,

On October, you gave a presentation to our game design class at CSUSB (CSE440). The presentation that you gave was very interesting and it was great to see a fellow alumni start up their own gaming studio. I am writing this letter to express my interest in the internship positions that you provide at your studio, specifically the game designer internship.

Currently, I am a Computer Science student and minoring in Mathematics at CSUSB. I am very adept at programming with C++ and C#, and I am also knowledgeable in python and Java. I am also well versed in Unity and Gamemaker. On Gamemaker, I have made two very simple games myself, and they provided me with a lot of experience and knowledge on how to use the engine. As for Unity, my team and I are currently developing a 2D game. I am the game designer/programmer of the team (as well as making a few sprites and animations for the art). I would be glad to provide these games upon reference.

After graduation, I hope to work at a gaming studio and eventually direct my own games at some point in the future. Gaming has always been a big passion in my life and making games is something that I have without a doubt always wanted to do. Nonetheless, getting your foot in the door of the gaming industry can be very challenging, so it is very encouraging to see that your studio provides the support for people to get experience in the industry.

I appreciate your time for reading this letter and hope to hear back from you soon. Please feel free to reach me at any time for any opportunity that may arise for the internship.

Regards,

Andrew Sanchez

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